

Creating a Roll Table for DnD Tracker

The Rollable Tables module imports tables from a CSV file. Each table must use the correct four-column structure.

1. Create the table

Open Excel, LibreOffice Calc, Google Sheets, or another spreadsheet application.

Create these four column headings in the first row:

Number

Name

PhysicalDescription

SpecialCharacteristics

The headings should be written exactly as shown.

2. Add the table entries

Add one result per row.

Example:

Number	Name	PhysicalDescription	SpecialCharacteristics
1	Sword	Broadsword with a chipped blade and blue glow	+2 attack and damage
2	Hat of Moths	Soft green hat covered in sleepy moths	Moths flutter when the wearer lies
3	Copper Ring	Thin ring engraved with rain-cloud symbols	Wearer can sense rain one hour before it begins

The Number column should contain a unique whole number for each result.

3. Avoid commas inside entries

The current importer uses commas to separate the four columns.

Avoid placing extra commas inside:

- names
- descriptions
- special characteristics

For example, use:

+2 attack and damage; +4 against people who swear
rather than:

+2 attack and damage, +4 against people who swear

Semicolons work well as replacements.

4. Save or export as CSV

Save the spreadsheet as:

CSV UTF-8 (Comma delimited) (*.csv)

The filename becomes the table name inside DnD Tracker.

For example:

Magic_Items.csv

will appear in the application as:

Magic_Items

Use a clear and unique filename.

5. Import the table

In DnD Tracker:

1. Open a campaign.
2. Click **Rollable Tables** in the Modules section.
3. Click **Import CSV**.
4. Select the CSV file.
5. Choose the table type.
6. Confirm the import.

6. Choose the correct table type

Choose one of the following:

Item

Use for results that may be added to:

- a character's item list
- the unassigned item pool

Examples:

- treasure
- magic items
- monster loot
- NPC loot
- silly objects

Skill

Use for results that may be added to a character's Skills list.

Examples:

- blessings
- abilities
- mutations
- unusual talents
- special powers

Generic

Use for results that are displayed but are not added directly to a character.

Examples:

- rumours
- weather
- encounters
- locations
- plot prompts
- tavern names

7. Test the imported table

After import:

1. Select the table from the list.
2. Confirm that all rows appear correctly in the grid.
3. Click **Roll**.
4. Confirm that the rolled row is highlighted and shown in the Roll Result panel.

For Item and Skill tables, the appropriate add buttons will become available after a roll.

CSV example

Number,Name,PhysicalDescription,SpecialCharacteristics

1,Sword,Broadsword with chipped blade and blue glow,+2 attack and damage

2,Hat of Moths,Soft green hat covered in sleepy moths,Moths flutter when the wearer lies

3,Copper Ring,Thin ring engraved with rain-cloud symbols,Wearer senses rain one hour before it begins